

14. The Rotations of Rigid Polyatomic Molecules

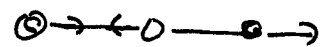
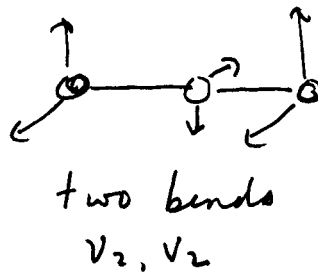
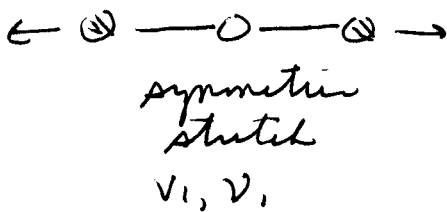
A. Linear Polyatomic Molecules

$I \neq \mu R^2$ $E_J/h = B_{\text{vib.}} J(J+1) - B J^2(J+1)^2$ as in diatomic

molecules. The vibrational correction to B is more complex because in general there are $3N-5$ normal modes of vibration. ($3N-6$ if non-linear)

Example: triatomic $\text{O} \text{---} \text{O} \text{---} \text{O}$ $3N-5 = 4$ modes

N nuclei $\rightarrow 3N$ coordinates $\left\{ \begin{array}{l} 3 \text{ for CM translation} \\ 2 \text{ for rotation} \\ 3N-5 \text{ vibration} \end{array} \right\}$



$B_{v_1 v_2 v_3} = B_e - \alpha_1 (v_1 + 1/2) - \alpha_3 (v_3 + 1/2) - \alpha_2 (v_2' + 1/2 + v_2'' + 1/2)$
 $\mu \neq 0$ for strong rotational spectrum $- \alpha_2 \approx 1/2 + 1/2$

B. (Symmetric) Tops (rigid motion)

The classical expression for rotational energy (kinetic) of a non-linear system can be expressed as

$$E_{\text{rot}} = \frac{1}{2} (I_a \omega_a^2 + I_b \omega_b^2 + I_c \omega_c^2)$$

or, using angular momenta $J_i = I_i \omega_i$

$$E_{\text{rot}} = \frac{1}{2} (J_a^2 / I_a + J_b^2 / I_b + J_c^2 / I_c)$$

where a, b, c are the so-called principal axes, based in the molecule. Origin = center of mass

Determination of Principal Axes

1. Define an axis system x, y, z in the molecule.
2. Determine the center of mass X_{cm} Y_{cm} Z_{cm}
 $M = \sum m_i$ $M X_{cm} = \sum m_i x_i$ etc. (discrete)
3. Determine the components of the moment of inertia tensor in the x, y, z system. (around c. of mass)

$$I_{xx} (I_x) = \sum m_i \{ (y_i - Y_{cm})^2 + (z_i - Z_{cm})^2 \}$$

$$I_{yy} (I_y) = \sum m_i \{ (x_i - X_{cm})^2 + (z_i - Z_{cm})^2 \}$$

$$I_{zz} (I_z) = \sum m_i \{ (x_i - X_{cm})^2 + (y_i - Y_{cm})^2 \}$$

+ products of inertia:

$$I_{xy} = - \sum m_i (x_i - X_{cm})(y_i - Y_{cm}) \text{ etc.}$$

4. Write the I tensor as a matrix and diagonalize it so that there are no cross-terms; e.g.

$$\begin{vmatrix} I_{xx} - I & I_{xy} & I_{xz} \\ I_{xy} & I_{yy} - I & I_{yz} \\ I_{xz} & I_{yz} & I_{zz} - I \end{vmatrix} = 0$$

which yields 3 roots known as the components of the moment of inertia in the principal axis system (as well as the principal axes themselves). These are designated I_a, I_b, I_c .

Normal convention $I_a \leq I_b \leq I_c$

spherical top (rare) $I_a = I_b = I_c$ $\mu = 0$

symmetric top $I_a < I_b = I_c$ prolate top

$I_a = I_b < I_c$ oblate top

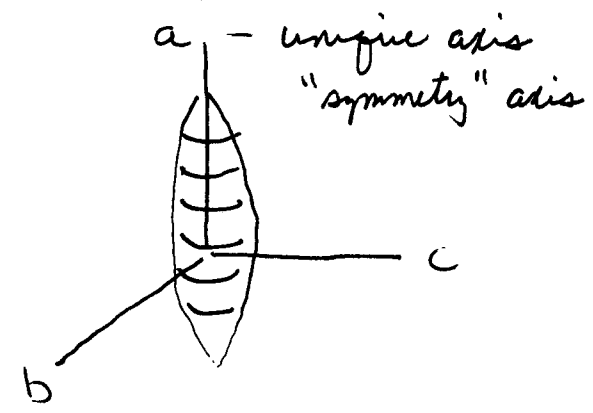
common; requires only a three-fold symmetry axis.

asymmetric top $I_a < I_b < I_c$ most common (complex)

3. Top

1. Prolate Tops

continuous
(cigar)

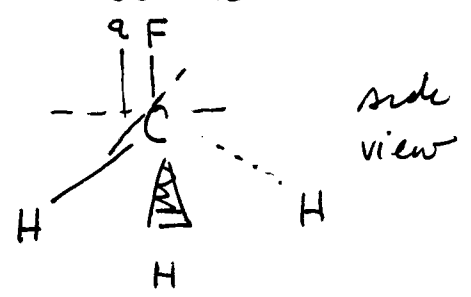


(show per)

$I_b = I_c ; I_{bc} = 0$

I_a : less mass off axis

discrete



side view

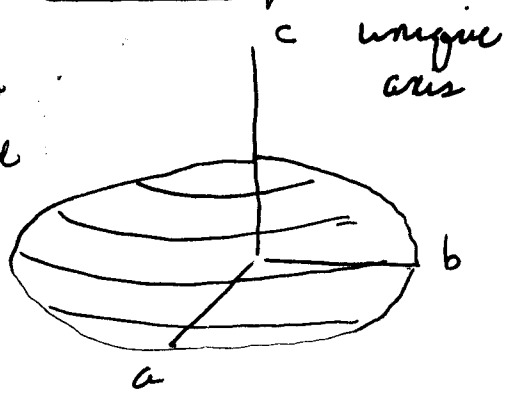


top view

b, c axes
no cross terms

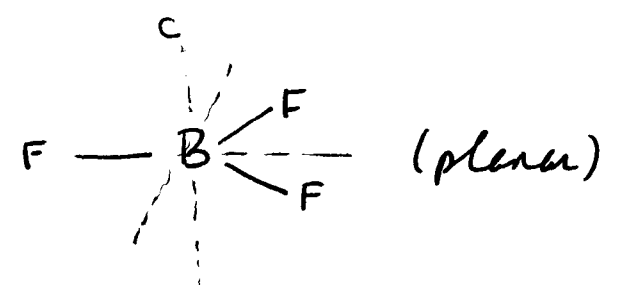
2. Oblate tops

continuous
(flattened sphere)



(show coaster)

discrete

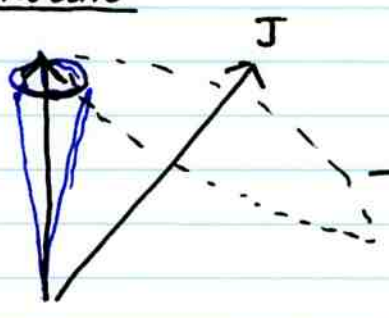


(planar)

planar $\Rightarrow I_c = I_a + I_b$

Classical Motion

Top spins around symmetry axis with conserved angular momentum component J_a or J_c .



- symmetry axis precesses around J

which suggests that, in quantum mechanics, the following operators commute

$$\mathcal{H}_{rot}, J^2, J_a(c), J_z$$

space-fixed

Quantum Mechanics

$$E_{rot} \rightarrow \hat{\mathcal{H}}_{rot} = \frac{1}{2} \left(\frac{\hat{J}_a^2}{I_a} + \frac{\hat{J}_b^2}{I_b} + \frac{\hat{J}_c^2}{I_c} \right)$$

$$\hat{J}^2 = \hat{J}_a^2 + \hat{J}_b^2 + \hat{J}_c^2$$

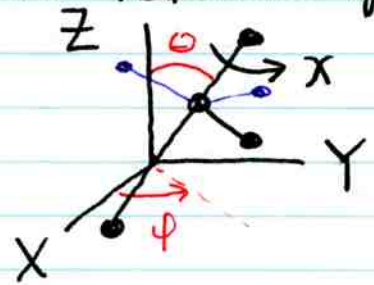
Let's consider a prolate symmetric top first.

$$I_b = I_c \quad \hat{\mathcal{H}}_{rot} = \frac{1}{2} \left(\frac{\hat{J}_a^2}{I_a} + \frac{\hat{J}^2 - \hat{J}_a^2}{I_b} \right)$$

What are the eigenvalues and eigenfunctions of \hat{J}^2 & \hat{J}_a ?

Need 3 rotational coordinates, not 2. These are known as the Euler angles, of which there are several definitions. (relate XYZ and abc)

Simpler (extension of spherical polar coordinates).



$$\hat{J}^2 \Psi(\theta, \phi, \chi) = J(J+1)\hbar^2 \Psi(\theta, \phi, \chi)$$

$$J = 0, 1, 2, 3, \dots$$

$$\hat{J}_a \Psi = K_a \hbar \Psi \quad -J \leq K_a \leq J$$

$$\hat{J}_z \Psi = M_J \hbar \Psi \quad -J \leq M_J \leq J$$

