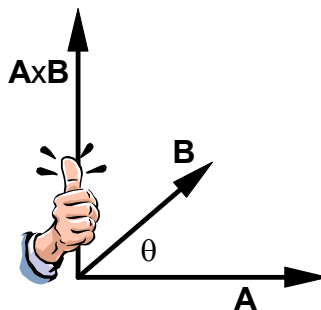


CROSS-PRODUCT REVIEW

The cross product (or vector product) between two vectors **A** and **B** is written as **AxB**. The result of a cross-product is a *new vector*. We need to find its magnitude and direction. (See section 3-7 in the text for more review.)

Magnitude: $|\mathbf{A} \times \mathbf{B}| = AB \sin\theta$. Just like the dot product, θ is the angle between the vectors **A** and **B** when they are drawn tail-to-tail.

Direction: The vector **AxB** is perpendicular to the plane formed by **A** and **B**. Use the right-hand-rule (RHR) to find out whether it is pointing into or out of the plane.



Right-hand-rule (RHR): Here's how it works. Imagine an axis going through the tails of **A** and **B**, perpendicular to the plane containing them. Grab the axis with your *right* hand so that your fingers sweep **A** into **B**. Your outstretched thumb points in the direction of **AxB**.

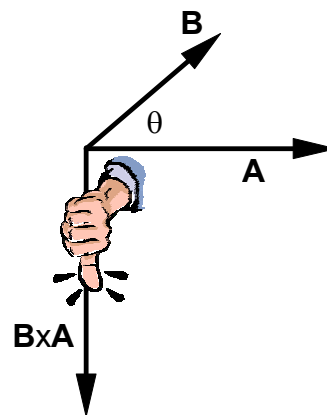
Note that **BxA** gives you a new vector that is opposite to **AxB**. Why? Because, now you have to sweep **B** into **A**.

Cross-product facts:

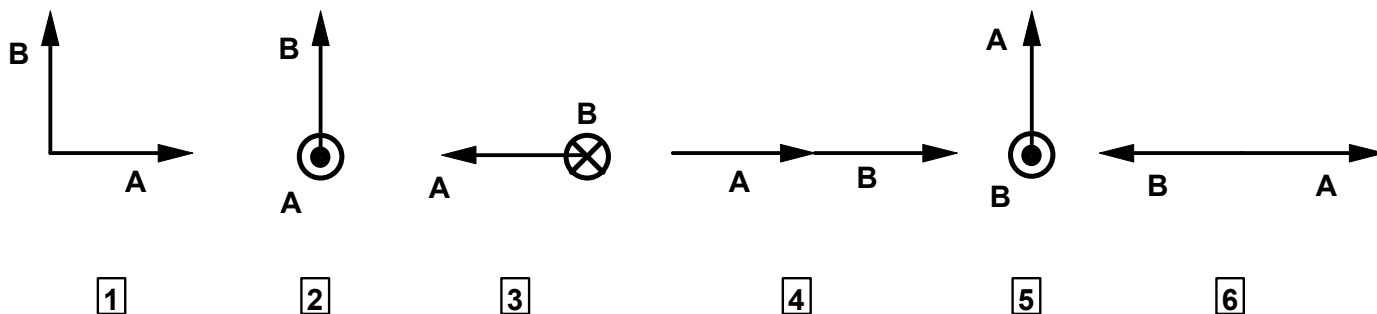
$$\mathbf{B} \times \mathbf{A} = -\mathbf{A} \times \mathbf{B}$$

$|\mathbf{A} \times \mathbf{B}| = 0$ if **A** and **B** are *parallel*, because then $\theta = 0^\circ$ or $\theta = 180^\circ$ degrees. This gives the *minimum magnitude*.

$|\mathbf{A} \times \mathbf{B}| = AB$ if **A** and **B** are *perpendicular*, because then $\theta = 90^\circ$ or $\theta = 270^\circ$ degrees. This gives the *maximum magnitude*.



Here's a test to see if you understand how to use the RHR (answers are on the back of this page). In each case, decide whether **AxB** points up, down, left, right, into the page, or out of the page. \odot The symbol means a vector pointing out of the page, \otimes and a vector pointing into it.



Finally, there is another way to evaluate the cross-product, given **A** and **B** in component form:

$$\vec{A} \times \vec{B} = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ A_x & A_y & A_z \\ B_x & B_y & B_z \end{vmatrix} = (A_y B_z - B_y A_z) \hat{i} - (A_x B_z - B_x A_z) \hat{j} + (A_x B_y - B_x A_y) \hat{k}$$

Differences between the dot- and cross-products: The biggest difference, of course, is that $\vec{A} \cdot \vec{B}$ is a number and $\vec{A} \times \vec{B}$ results in a new vector. Also, when the magnitude of the dot product is a maximum, the magnitude of the cross-product is zero and *vice versa*.

Moreover, because $\vec{A} \cdot \vec{B} = AB \cos \theta$, the dot product is proportional to:

The magnitude of \vec{A} times the *component* of \vec{B} that is *parallel* to \vec{A} .

On the other hand, the cross-product magnitude is given by $AB \sin \theta$, so it is proportional to:

The magnitude of \vec{A} times the *component* of \vec{B} that is *perpendicular* to \vec{A} .