

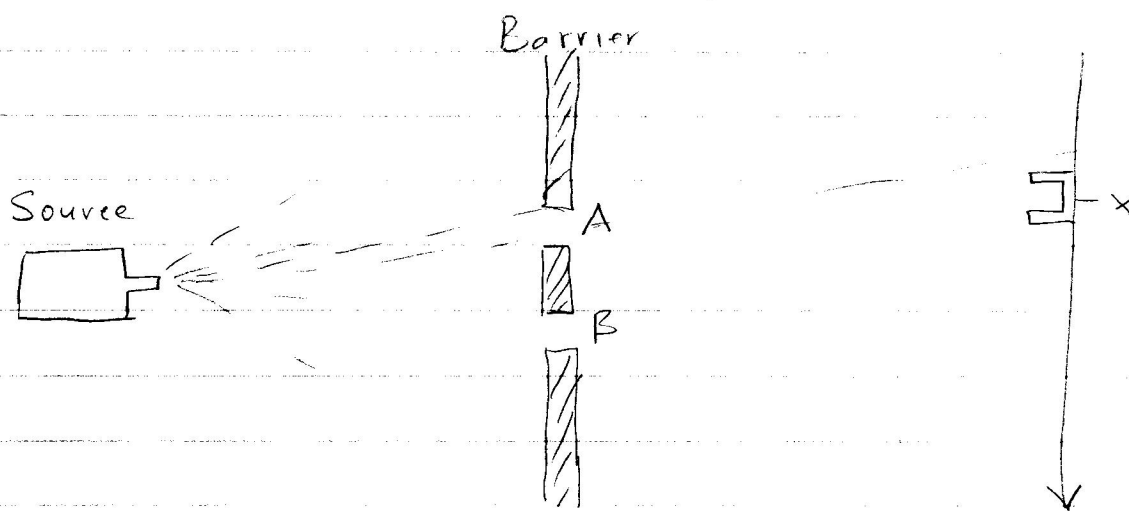
Classical Particle

particles; bullets

source: sprays bullets at constant rate
with fixed velocity,
but random angles

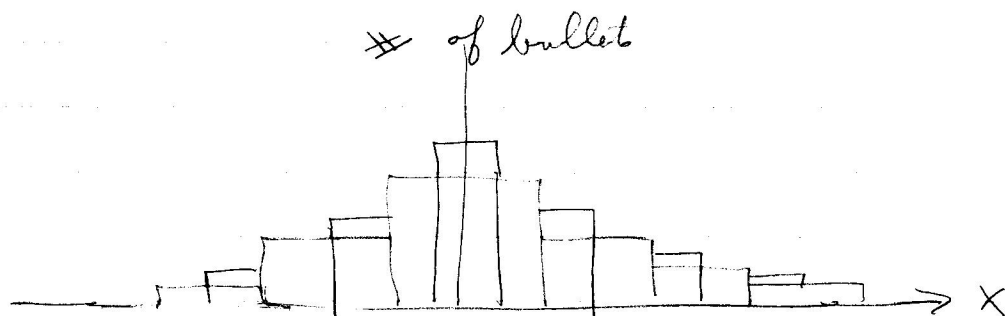
barrier: with two hole A and B
through which bullets can pass

detector: absorbs bullets
at measurable position x



- bullets are detected in discrete units (whole bullets)
- if shooting rate is decreased enough,
bullets are detected at discrete times
at discrete positions

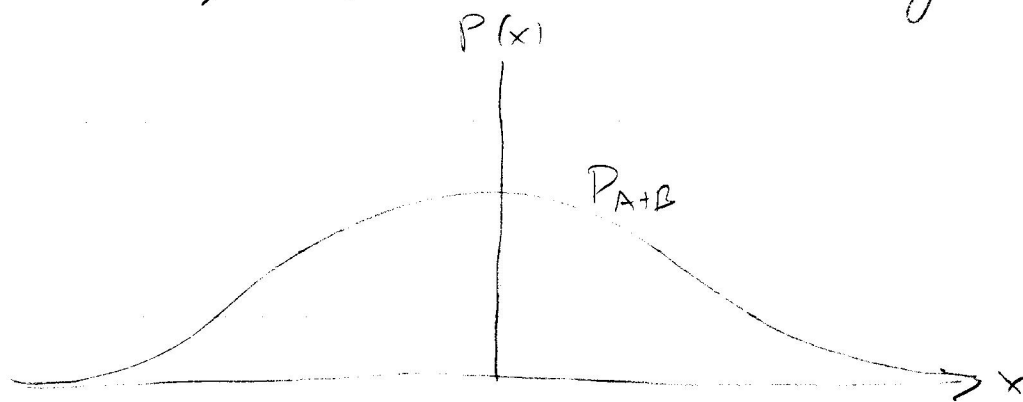
histogram: number of bullets vs. x



$$\text{probability for bin} = \frac{\text{\# of bullets in bin}}{\text{total number of bullets}}$$

in limits of narrow bins
many bullets

probability $P(x)$ becomes continuous function of x

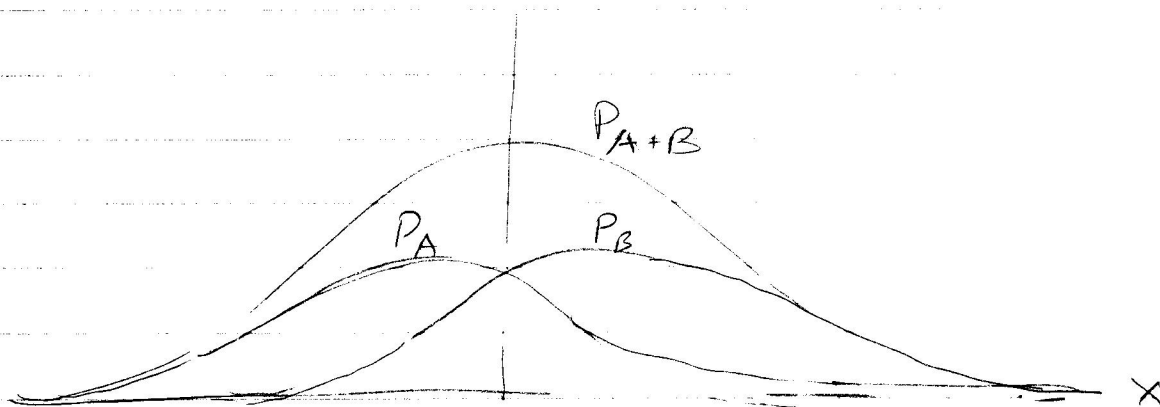


P_{A+B} = probability distribution
with both hole A and B

total probability = area under curve = 1

- each bullet that is detected passes either through A or through B

P_A = probability for bullets that pass through A



at every point x ,

$$P_{A+B} = P_A + P_B$$

(no interference between A and B)

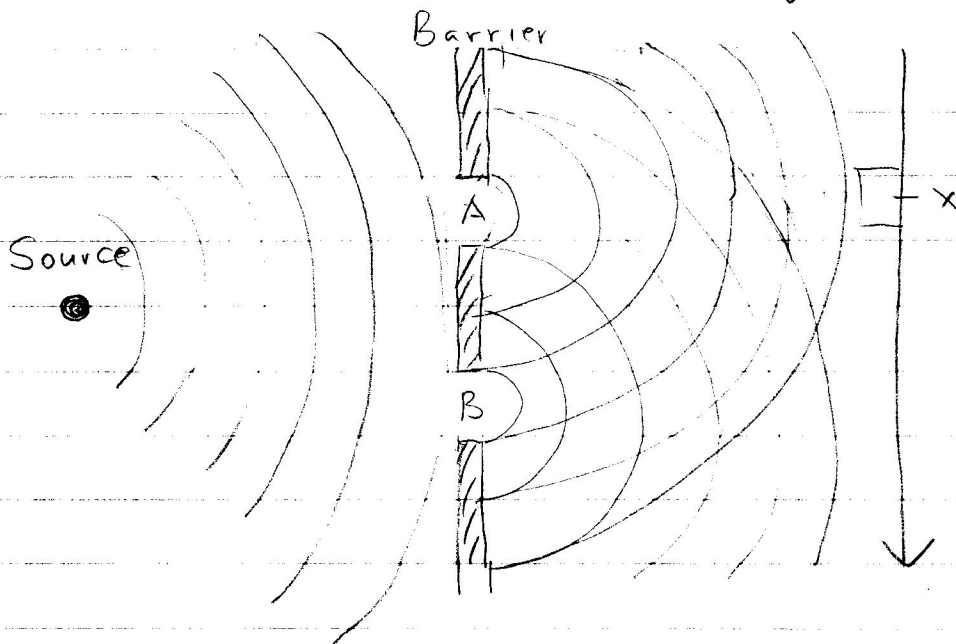
Classical Waves

waves in water

source: produces circular waves
with definite frequency ν
definite wavelength λ

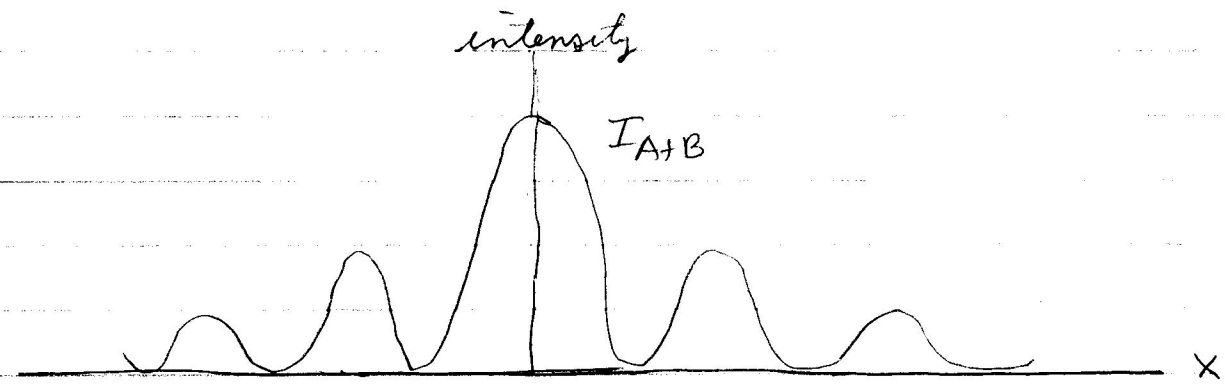
barrier: with two holes A and B

detector: measures intensity I of wave
(time average of amplitude squared: $I \propto \langle A^2 \rangle$)
as a function of position x

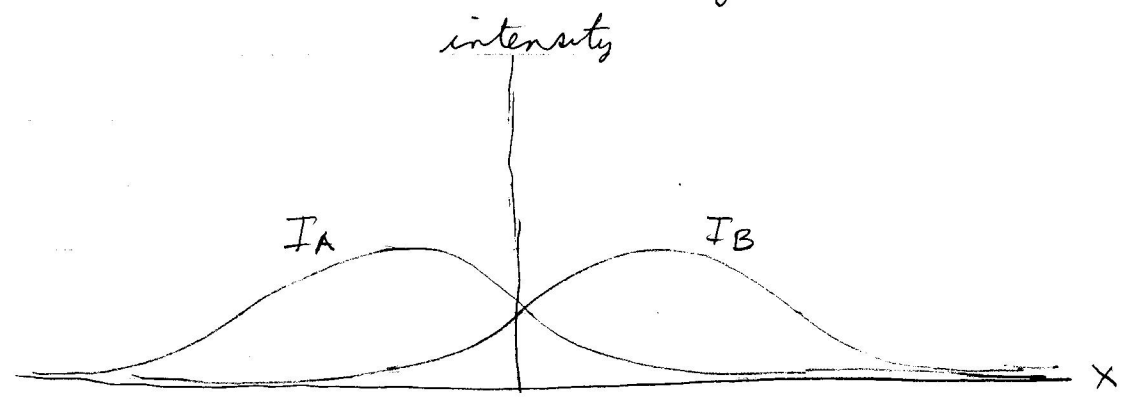


- intensity of waves is continuous variable
- detected wave has passed through both A and B

I_{A+B} : intensity distribution with both holes A and B



I_A : intensity distribution with hole A only (B is blocked)



interference: $I_{A+B} \neq I_A + I_B$

Aside quantitative relation:

$$I_{A+B} = I_A + I_B + 2\sqrt{I_A}\sqrt{I_B} \cos \delta$$

where δ depends on x

Quantum Particle/Wave

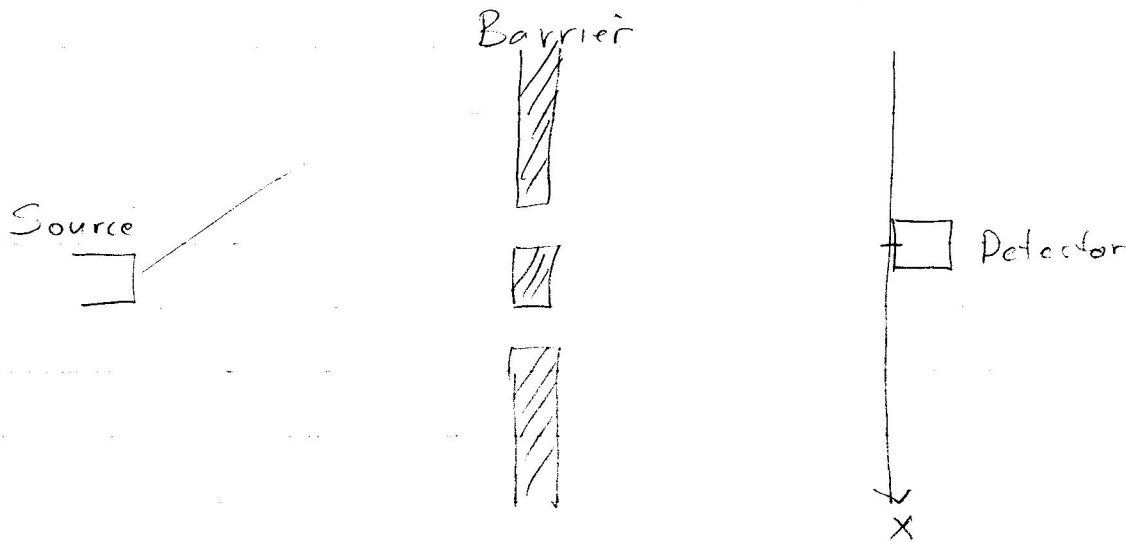
QP. 1

electron

source: produce electrons at same energy
with random angles

barrier: with two hole A and B

detector: signals absorption of electron



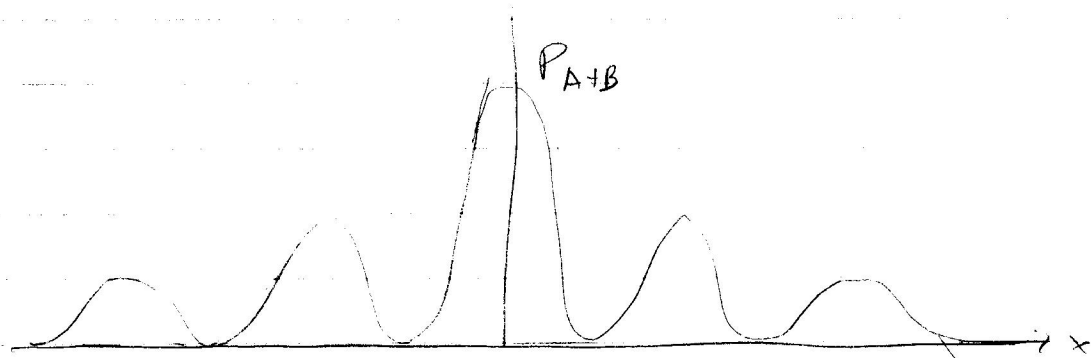
- Electrons are detected in discrete units
- If intensity of source is sufficiently low,
electrons are detected at discrete time
at discrete position
like classical particle

• but probability distribution P_{A+B}

shows interference!

like a classical wave

probability



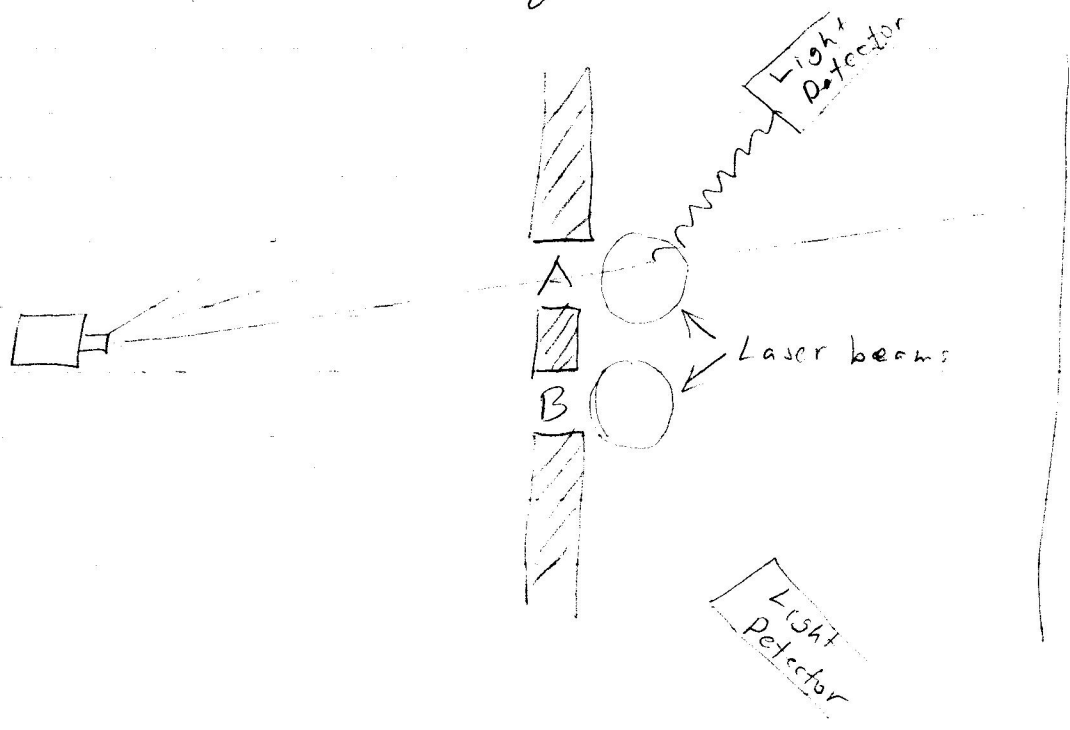
interference between

electron passing through hole A
and electron passing through hole B

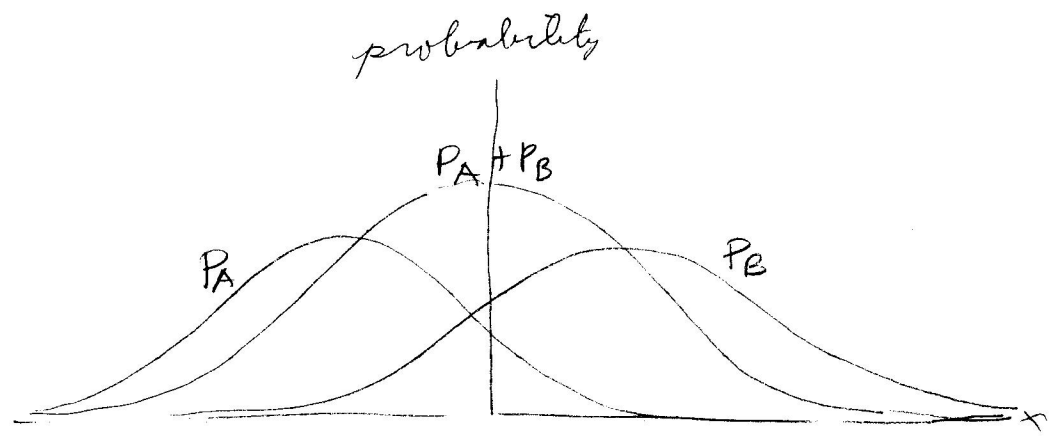
even if shooting rate is decreased

so there is only one electron at a time.

Detect hole electron goes through
laser beam in front of hole
and detector for scattered light



- Flash of light from either hole A or hole B but never both
- Probability shows no interference



Does scattering of light from laser beam disturb electron enough to destroy interference?

Decrease intensity of laser beam

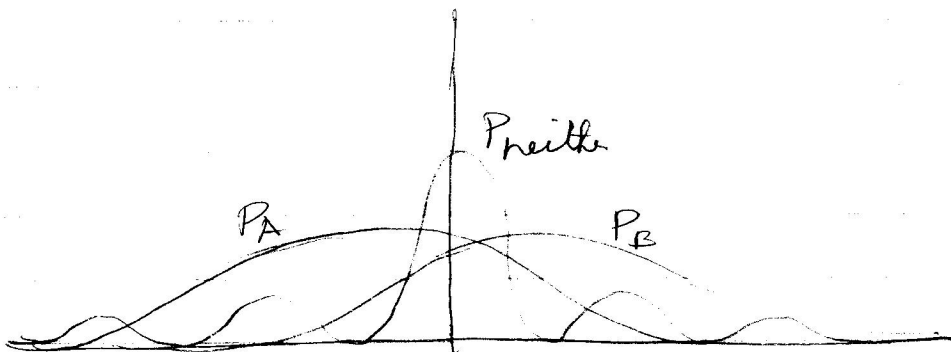
→ flash of light has same strength but is produced less often

• light is detected in discrete units (photons)

If electron is detected, there is either

flash of light from A
flash of light from B
no flash

probabilities: P_A , P_B , P_{neither}



P_{neither} shows interference pattern!